Cadence Orcad Guide

Complete PCB Design Using OrCAD Capture and PCB Editor, Second Edition, provides practical instruction on how to use the OrCAD design suite to design and manufacture printed circuit boards. Chapters cover how to Design a PCB using OrCAD Capture and OrCAD Layout, adding PSpice simulation capabilities to a design, how to develop custom schematic parts, how to create footprints and PSpice models, and how to perform documentation, simulation and board fabrication from the same schematic design. This book is suitable for both beginners and experienced designers, providing basic principles and the program's full capabilities for optimizing designs. Presents a fully updated edition on OrCAD Capture, Version 17.2 Combines the theoretical and practical parts of PCB design Includes real-life design examples that show how and why designs work, providing a comprehensive toolset for understanding OrCAD software Provides the exact order in which a circuit and PCB are designed Introduces the IPC, JEDEC and IEEE standards relating to PCB design

This book provides a comprehensive overview of current research on memristors, memcapacitors and, meminductors. In addition to an historical overview of the research in this area, coverage includes the theory behind memristive circuits, as well as memcapacitance, and meminductance. Details are shown for recent applications of memristors for resistive random access memories, neuromorphic systems and hybrid CMOS/memristor circuits. Methods for the simulation of memristors are demonstrated and an introduction to neuromorphic modeling is provided.

This laboratory manual for students of Electronics, Electrical, Instrumentation, Communication, and Computer engineering disciplines has been prepared in the form of a standalone text, offering the necessary theory and circuit diagrams with each experiment. Procedures for setting up the circuits and measuring and evaluating their performance are designed to support the material of the authors' book Analog Electronics (also published by PHI Learning). There are twenty-five experiments. The experiments cover the basic transistor circuits, the linear op-amp circuits, the active filters, the non-linear op-amp circuits, the signal generators, the voltage regulators, the power amplifiers, the high frequency amplifiers, and the data converters. In addition to the hands-on experiments using traditional test equipment and components, this manual describes the simulation of circuits using PSPICE as well. For PSPICE simulation, any available standard SPICE software may be used including the latest version OrCAD V10 Demo software. This feature allows the instructor to adopt a single laboratory manual for both types of experiments.

This Handbook presents all aspects of memristor networks in an easy to read and tutorial style. Including many colour illustrations, it covers the foundations of memristor theory and applications, the technology of memristive devices, revised models of the Hodgkin-Huxley Equations and ion channels, neuromorphic architectures, and analyses of the dynamic behaviour of memristive networks. It also shows how to realise computing devices, non-von Neumann architectures and provides future building blocks for deep learning hardware. With contributions from leaders in computer science, mathematics, electronics, physics, material science and engineering, the book offers an indispensable source of information and an inspiring reference text for future generations of computer scientists, mathematicians, physicists, material scientists and engineers working in this dynamic field.

The Analog to Digital Converters represent one half of the link between the world we live in - analog - and the digital world of computers, which can handle the computations required in digital signal processing. These devices are mathematically very complex due to their nonlinear behavior and thus fairly difficult to analyze without the use of simulation tools. High Speed A/D Converters: Understanding Data Converters Through SPICE presents the subject from the practising engineer's point of view rather than from the academic's point of view. A practical approach is emphasized. High Speed A/D Converters: Understanding Data Converters Through SPICE is intended as a learning tool by providing building blocks that can be stacked on top of each other to build higher order systems. The book provides a guide to understanding the various topologies used in A/D converters by suggesting simple methods for the blocks used in an A/D converter. The converters discussed throughout the book constitute a class of devices called undersampled or Nyquist converters. The tools used in deriving the results presented are: TopSpice® by Penzar - a mixed mode SPICE simulator - version 5.90. The files included in Appendix A were written for this tool. However, most circuit files need only minor adjustments to be used on other SPICE simulators such as PSpice, Hspice, IS_Spice and Micro-Cap IV; Mathcad 2000 - Professional by Mathsoft. This tool is very useful in performing FFT analysis as well as drawing some of the graphs. Again, the mathcad files are included to help the user analyze the data. High Speed A/D Converters: Understanding Data Converters Through SPICE not only supplies the models for the A/D converters for SPICE program but also describes the physical reasons for the converter's performance.

Engineering productivity in integrated circuit product design and - velopment today is limited largely by the effectiveness of the CAD tools used. For those domains of product design that are highly dependent on transistor-level circuit design and optimization, such as high-speed logic and memory, mixed-signal analog-digital int- faces, RF functions, power integrated circuits, and so forth, circuit simulation is perhaps the single most important tool. As the complexity and performance of integrated electronic systems has increased with scaling of technology feature size, the capabilities and sophistication of the underlying circuit simulation tools have correspondingly increased. The absolute size of circuits requiring transistor-level simulation has increased dramatically, creating not only problems of computing power resources but also problems of task organization, complexity management, output representation, initial condition setup, and so forth. Also, as circuits of more c- plexity and mixed types of functionality are attacked with simu- tion, the spread between time constants or event time scales within the circuit has tended to become wider, requiring new strategies in simulators to deal with large time constant spreads.

"Matt Scarpino has provided a great tool for the hobbyist starting out in the circuit board design world, demonstrating all the features you'll need to create your own circuit board projects. However, the experienced engineer will also benefit from the book, as it serves as a complete reference guide to all EAGLE software configuration settings and features. His insightful guidance helps simplify difficult tasks, and his handy tips will help save you hours of trial-and-error experimentation." --Rich Blum, author, Sams Teach Yourself Arduino Programming in 24 Hours and Sams Teach Yourself Python Programming for Raspberry Pi in 24 Hours Powerful, flexible, and inexpensive, EAGLE is the ideal PCB design solution for every Maker/DIYer, startup, hobbyist, or student. Today, all open source Arduino designs are released in EAGLE format: If you want to design cost-effective new PCBs, this is the tool to learn. Matthew Scarpino helps you take full advantage of EAGLE's remarkable capabilities. You won't find any differential equations here: only basic circuit theory and hands-on techniques for designing effective

PCBs and getting innovative new gadgets to market. Scarpino starts with an accessible introduction to the fundamentals of PCB design. Next, he walks through the design of basic, intermediate, and complex circuit boards, starting with a simple inverting amplifier and culminating in a six-layer single-board computer with hundreds of components and thousands of routed connections. As the circuits grow more complex, you'll master advanced EAGLE features and discover how to automate crucial design-related tasks. Whatever your previous experience, Scarpino's start-to-finish examples and practical insight can help you create designs of stunning power and efficiency. Understand single-sided, double-sided, and multilayer boards Design practical circuits with the schematic editor Transform schematics into physical board designs Convert board designs into Gerber output files for fabrication Expand EAGLE's capabilities with new libraries and components Exchange designs with LTspice and simulate their responses to input Automate simple repetitive operations with editor commands Streamline circuit design and library generation with User Language programs (ULPs) Design for the advanced BeagleBone Black, with high-speed BGA devices and a 32-bit system on a chip (SoC) Use buses to draw complex connections between components Configure stackups, create/route BGA components, and route high-speed signals eagle-book.com provides an archive containing the design files for the book's circuits. It also includes EAGLE libraries, scripts, and User Language programs (ULPs).

This is a readable, hands-on self-tutorial through basic digital electronic design methods. The format and content allows readers faced with a design problem to understand its unique requirements and then research and evaluate the components and technologies required to solve it. * Begins with basic design elements and expands into full systems * Covers digital, analog, and full-system designs * Features real world implementation of complete digital systems

There currently is no in-depth book dedicated to the challenge of the Internet of Everything and Big Data technologies in smart cities. Humankind today is confronting a critical worldwide portability challenge and the framework that moves cities must keep pace with the innovation. Internet of Everything and Big Data: Major Challenges in Smart Cities reviews the applications, technologies, standards, and other issues related to smart cities. This book is dedicated to addressing the major challenges in realizing smart cities and sensing platforms in the era of Big Data cities and Internet of Everything. Challenges vary from cost and energy efficiency to availability and service quality. This book examines security issues and challenges, addresses the total information science challenges, covers exploring and creating IoT environment-related sales adaptive systems, and investigates basic and high-level concepts using the latest techniques implemented by researchers and businesses. The book is written for analysts, researchers, and specialists who are working on the future generation of the technologies. It will serve as a valuable guide for those in the industry, and students as well.

La gran cantidad de componentes que existen en el mercado hacen im - posible disponer de librerías con todos ellos. Además, existe la posibilidad de necesitar elementos que no se catalogan como dispositivos electrónicos para la representación de esquemas (Capture), o la simulación de sistemas no puramente electrónicos (Pspice), o la necesidad de nuevos ‘footprint’ para la creación de alguna de las placas de circuito impreso (Layout). Este libro no ha sido creado como complemento a unos estudios en particular, sino que puede ser de utilidad a cualquier estudiante que necesite disponer de algún componente en concreto para la realización de una placa o simulación de un circuito electrónico con ORCAD. Puede ser utilizado en ciclos formativos de la rama electrónica-electricidad o en estudios universitarios relacionados con la electrónica. Esta documentación se forjó durante la ejecución del proyecto final de ca - rrera y de diversas asignaturas de la carrera de Ingeniero Técnico de Telecomunicaciones, ante la necesidad de la creación de nuevos componentes, ya sean para la simulación de los distintos procesos o ante la nece - sidad de la implementación de diferentes componentes con elementos que no se encuentran disponibles en las librerías de ORCAD. Aunque se supone que el lector tiene conocimientos sobre ORCAD, se han incluido dos apéndices al final del libro como guía rápida para la creación de placas de circuito impreso con Layout, y una guía rápida para la simulación en Pspice. Lógicamente, sólo abarcan nociones muy generales que pueden servir para recordar algún concepto. De todas formas, al final se incluye una bibliografía sobre una gran cantidad de libros que tratan el tema de simulación y creación de placas de circuito impreso que ofrecen una mayor información.

FREE PCB SOFTWARE! The EagleCAD light software inside does all the tasks described in this book -- schematic capture, layout, and autorouting. Run it on Windows or Linux. DESIGN TO PRODUCTION -- EVERYTHING YOU NEED TO MAKE YOUR OWN PCBs With Build Your Own Printed Circuit Board, you can eliminate or reduce your company's reliance on outsourcing to board houses, and cut costs significantly. Perfect for advanced electronics hobbyists as well, this easy-to-follow guide is by far the most up-to-date source on making PCBs. Complete in itself, the handbook even gives you PCB CAD software, on CD, ready to run on either Windows or Linux. (Some PCB software costs from $10,000 to $15,000!) STEP-BY-STEP DIRECTIONS, AND A PRACTICE RUNTHROUGH Written by a PCB designer and electronics expert, Build Your Own Printed Circuit Board gives you absolutely everything you need to design and construct a professional-looking prototype or production-ready PCB files with modern CAD tools. You get: * Instructions for every phase of project flow, from design schematics, sizing, layout, and autorouting fabrication * The latest in PCB tips, tricks, and techniques * Cutting-edge tactics for shrinking boards * Guidance on generating CAM (computer-aided manufacturing) files to produce the board yourself or send it out * A sample project, demonstrating all the book's techniques, that you can build and use in practical applications * Discussions on using service bureaus to produce designs * Expert comparison of CAD program options THE BEST GUIDE TO BUILDING YOUR OWN PCBs!

A Designer's Guide to VHDL Synthesis is intended for both design engineers who want to use VHDL-based logic synthesis ASICs and for managers who need to gain a practical understanding of the issues involved in using this technology. The emphasis is placed more on practical applications of VHDL and synthesis based on actual experiences, rather than on a more theoretical approach to the language. VHDL and logic synthesis tools provide very powerful capabilities for ASIC design, but are also very complex and represent a radical departure from traditional design methods. This situation has made it difficult to get started in using this technology for both designers and management, since a major learning effort and `culture' change is required. A Designer's Guide to VHDL Synthesis has been written to help design engineers and other professionals successfully make the transition to a design methodology based on VHDL and log synthesis instead of the more traditional schematic based approach. While there are a number of texts on the VHDL language and its use in simulation, little has been written from a designer's viewpoint on how to use VHDL and logic synthesis to design real ASIC systems. The material in this book is based on experience gained in successfully using these techniques for ASIC design and relies heavily on realistic examples to demonstrate the principles involved.

A Beginner’s Guide to 3D Modeling is a project-based, straightforward introduction to computer-aided design (CAD). You’ll learn how to use Autodesk Fusion 360, the world’s most powerful free CAD software, to model gadgets, 3D print your designs, and create realistic images just like an engineering professional—with no experience required! Hands-on modeling projects and step-by-step instructions throughout the book introduce fundamental 3D modeling concepts. As you work through the projects, you’ll master the basics of parametric modeling and learn how to create your own models, from simple shapes to multipart assemblies. Once you’ve mastered the basics, you’ll learn more advanced modeling concepts like sweeps, lofts, surfaces, and rendering, before pulling it all together to create a robotic arm. You’ll learn how to: • Design a moving robotic arm, a door hinge, a teapot, and a 20-sided die • Create professional technical drawings for manufacturing and patent applications • Model springs and other complex curves to create realistic designs • Use basic Fusion 360 tools like Extrude, Revolve, and Hole • Master advanced tools like Coil and Thread Whether you’re a maker, hobbyist, or artist, A Beginner’s Guide to 3D Modeling is certain to show you how to turn your ideas into professional models. Go ahead—dust off that 3D printer and feed it your amazing designs.

Anyone involved in circuit design that needs the practical know-how it takes to design a successful circuit or product, will find this practical guide to using Capture-PSpice (written by a former Cadence PSpice expert for Europe) an essential book. The text delivers step-by-step guidance on using Capture-PSpice to help professionals produce reliable, effective designs. Readers will learn how to get up and running quickly and efficiently with industry standard software and in sufficient detail to enable building upon personal experience to avoid common errors and pit-falls. This book is of great benefit to professional electronics design engineers, advanced amateur electronics designers, electronic engineering students and academic staff looking for a book with a real-world design outlook. Provides both a comprehensive user guide, and a detailed overview of simulation Each chapter has worked and ready to try sample designs and provides a wide range of to-do exercises Core skills are developed using a running case study circuit Covers Capture and PSpice together for the first time

This book provides instruction on how to use the OrCAD design suite to design and manufacture printed circuit boards. The primary goal is to show the reader how to design a PCB using OrCAD Capture and OrCAD Editor. Capture is used to build the schematic diagram of the circuit, and Editor is used to design the circuit board so that it can be manufactured. The book is written for both students and practicing engineers who need in-depth instruction on how to use the software, and who need background knowledge of the PCB design process. Beginning to end coverage of the printed circuit board design process. Information is presented in the exact order a circuit and PCB are designed Over 400 full color illustrations, including extensive use of screen shots from the software, allow readers to learn features of the product in the most realistic manner possible Straightforward, realistic examples present the how and why the designs work, providing a comprehensive toolset for understanding the OrCAD software Introduces and follows IEEE, IPC, and JEDEC industry standards for PCB design. Unique chapter on Design for Manufacture covers padstack and footprint design, and component placement, for the design of manufacturable PCB's FREE CD containing the OrCAD demo version and design files

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First Person Shooter tactics tips and tricks. Everything you'll ever need to know for your ultimate performance in FPS multilayer games like Call of Duty and Battlefield.

Want to create a solid, manufacturable PCB the first time? Well, you're in luck. Get the only book you will ever need to upgrade your PCB knowledge and launch your career to new heights. Forget the school of hard-knocks and learn all the things industry experts wish they knew when starting out. With over 100 pages of content including checklists, pro-tips, and detailed illustrations, you'll gain decades of wisdom in a fraction of the time. Read the Hitchhikers Guide to PCB Design to be entertained and learn - How to create a robust and manufacturable PCB layout beyond routing the rats - Why it's important to incorporate DFX (Design for Excellence) and the many topics it covers - Who your project stakeholders are and why their involvement is essential for design success - PCB Design best practices you need to know and more BONUS- You can get a FREE digital download of the guide by visiting the EMA Design Automation website.

This book constitutes the refereed proceedings of the 22nd International Conference on Nonlinear Dynamics of Electronic Systems, NDES 2014, held in Albena, Bulgaria, in July 2014. The 47 revised full papers presented were carefully reviewed and selected from 65 submissions. The papers are organized in topical sections on nonlinear oscillators, circuits and electronic systems; networks and nonlinear dynamics and nonlinear phenomena in biological and physiological systems.

This book provides a collection of 15 excellent studies of Voice over IP (VoIP) technologies. While VoIP is undoubtedly a powerful and innovative communication tool for everyone, voice communication over the Internet is inherently less reliable than the public switched telephone network, because the Internet functions as a best-effort network without Quality of Service guarantee and voice data cannot be retransmitted. This book introduces research strategies that address various issues with the aim of enhancing VoIP quality. We hope that you will enjoy reading these diverse studies, and that the book will provide you with a lot of useful information about current VoIP technology research.

Over the years, the fundamentals of VLSI technology have evolved to include a wide range of topics and a broad range of practices. To encompass such a vast amount of knowledge, The VLSI Handbook focuses on the key concepts, models, and equations that enable the electrical engineer to analyze, design, and predict the behavior of very large-scale integrated circuits. It provides the most up-to-date information on IC technology you can find. Using frequent examples, the Handbook stresses the fundamental theory behind professional applications. Focusing not only on the traditional design methods, it contains all relevant sources of information and tools to assist you in performing your job. This includes software, databases, standards, seminars, conferences and more. The VLSI Handbook answers all your needs in one comprehensive volume at a level that will enlighten and refresh the knowledge of experienced engineers and educate the novice. This one-source reference keeps you current on new techniques and procedures and serves as a review for standard practice. It will be your first choice when looking for a solution.

Today, most, if not all microelectronic circuit design is performed with the aid of a computer-aided circuit analysis program. SPICE has become the industry standard software for computer-aided circuit analysis for microelectronic circuits. This text is ideal as a companion to Sedra andSmith's Microelectronic Circuits, Third Edition, but is also a very effective stand-alone tutorial text on computer-aided circuit analysis using SPICE.

The Ultimate AndroiDAQ Guide is an in-depth look into the techniques of data acquisition and process control, using the parallel processing micro-controller on the AndroiDAQ module. It teaches you sensing and electronic drive circuits, and how to implement these circuits in programming languages like Android, LabVIEW, Java, and Python. The book also shows you how to leverage and use the menu command structure used in the AndroiDAQ open source firmware, for the many data acquisition tasks that are used in robotic and product design. Many examples are given to allow you to control your AndroiDAQ module in ways other popular development modules can not, via USB, Bluetooth, or Wi-Fi communication. It is a guide to help you make your next project be part of the Internet of Things.

Used collectively, PSPICE and MATLAB are unsurpassed for circuit modeling and data analysis. PSPICE can perform DC, AC, transient, Fourier, temperature, and Monte Carlo analysis of electronic circuits with device models and subsystem subcircuits. MATLAB can then carry out calculations of device parameters, curve fitting, numerical integration, nume

This new book, written by Andre Vladimirescu, who was instrumental in the development of SPICE at the University of California Berkeley, introduces computer simulation of electrical and electronics circuits based on the SPICE standard. Relying on the functionality first supported in SPICE2 that is now supported in all SPICE programs, this text is addressed to all users of electrical simulation. The approach to learning circuit simulation is to interpret simulation results in relation to electrical engineering fundamentals; the book asks the student to solve most circuit examples by hand before verifying the results with SPICE. Addressed to both the SPICE novice and the experienced user, the first six chapters provide the relevant information on SPICE functionality for the analysis of linear as well as nonlinear circuits. Each of these chapters starts out with a linear example accessible to any new user of SPICE and proceeds with nonlinear transistor circuits. The latter part of the book goes into more detail on such issues as functional and hierarchical models, distortion analysis, basic algorithms in SPICE and related options parameters, and, how to direct SPICE to find a solution when it does not converge to a solution. The approach emphasizes that SPICE is not a substitute for knowledge of circuit operation but a complement. The SPICE Book is different from previously published books in the approach of solving circuit problems with a computer. The solution to most circuit examples is sketched out by hand first and followed by a SPICE verification. For more complex circuits it is not feasible to find the solution by hand but the approach stresses the need for the SPICE user tounderstand the results. Readers gain a better comprehension of SPICE thanks to the importance placed on the relation between EE fundamentals and computer simulation. The tutorial approach advances from the hand solution of a circuit to SPICE verification and simulation results interpretation. This book teaches the approach to electrical circuit simulation rather than a specific simulation program. Examples are simulated alternatively with SPICE2, SPICE3 or PSPICE. Accurate descriptions, simulation rationale and cogent explanations make this an invaluable reference.

In two editions spanning more than a decade, The Electrical Engineering Handbook stands as the definitive reference to the multidisciplinary field of electrical engineering. Our knowledge continues to grow, and so does the Handbook. For the third edition, it has grown into a set of six books carefully focused on specialized areas or fields of study. Each one represents a concise yet definitive collection of key concepts, models, and equations in its respective domain, thoughtfully gathered for convenient access. Combined, they constitute the most comprehensive, authoritative resource available. Circuits, Signals, and Speech and Image Processing presents all of the basic information related to electric circuits and components, analysis of circuits, the use of the Laplace transform, as well as signal, speech, and image processing using filters and algorithms. It also examines emerging areas such as text to speech synthesis, real-time processing, and embedded signal processing. Electronics, Power Electronics, Optoelectronics, Microwaves, Electromagnetics, and Radar delves into the fields of electronics, integrated circuits, power electronics, optoelectronics, electromagnetics, light waves, and radar, supplying all of the basic information required for a deep understanding of each area. It also devotes a section to electrical effects and devices and explores the emerging fields of microlithography and power electronics. Sensors, Nanoscience, Biomedical Engineering, and Instruments provides thorough coverage of sensors, materials and nanoscience, instruments and measurements, and biomedical systems and devices, including all of the basic information required to thoroughly understand each area. It explores the emerging fields of sensors, nanotechnologies, and biological effects. Broadcasting and Optical Communication Technology explores communications, information theory, and devices, covering all of the basic information needed for a thorough understanding of these areas. It also examines the emerging areas of adaptive estimation and optical communication. Computers, Software Engineering, and Digital Devices examines digital and logical devices, displays, testing, software, and computers, presenting the fundamental concepts needed to ensure a thorough understanding of each field. It treats the emerging fields of programmable logic, hardware description languages, and parallel computing in detail. Systems, Controls, Embedded Systems, Energy, and Machines explores in detail the fields of energy devices, machines, and systems as well as control systems. It provides all of the fundamental concepts needed for thorough, in-depth understanding of each area and devotes special attention to the emerging area of embedded systems. Encompassing the work of the world's foremost experts in their respective specialties, The Electrical Engineering Handbook, Third Edition remains the most convenient, reliable source of information available. This edition features the latest developments, the broadest scope of coverage, and new material on nanotechnologies, fuel cells, embedded systems, and biometrics. The engineering community has relied on the Handbook for more than twelve years, and it will continue to be a platform to launch the next wave of advancements. The Handbook's latest incarnation features a protective slipcase, which helps you stay organized without overwhelming your bookshelf. It is an attractive addition to any collection, and will help keep each volume of the Handbook as fresh as your latest research.

A bestseller in its first edition, The Circuits and Filters Handbook has been thoroughly updated to provide the most current, most comprehensive information available in both the classical and emerging fields of circuits and filters, both analog and digital. This edition contains 29 new chapters, with significant additions in the areas of computer-

New to this edition: Updated to using OrCAD Release 17.2 and its new features; Coverage of PSPICE extra features: PSpice Designer, PSpice Designer Plus, Modelling Application, PSpice Part Search Symbol Viewer, PSpice Report, Associate PSpice model, New delay functions for Behavioural Simulation Models, New Models, Support for negative values in hysteresis voltage and threshold voltage; A new chapter on PSpice Advanced Analysis Analog Design and Simulation Using OrCAD Capture and PSpice, Second Edition provides step-by-step instructions on how to use the Cadence/OrCAD family of Electronic Design Automation software for analog design and simulation. The book explains how to enter schematics in Capture, set up project types, project libraries and prepare circuits for PSpice simulation. There are chapters on the different analysis types for DC Bias point, DC sweep, AC frequency sweep, Parametric analysis, Temperature analysis, Performance Analysis, Noise analysis, Sensitivity and Monte Carlo simulation. Subsequent chapters explain how the Stimulus Editor is used to define custom analog and digital signals, how the Model Editor is used to view and create new PSpice models and Capture parts and how the Magnetic Parts Editor is used to design transformers and inductors. Other chapters include Analog Behaviorial models, Test Benches as well as how to create hierarchical designs. The book includes the latest features in the OrCAD 17.2 release and there are exercises with step by step instructions at the end of each chapter that enables the reader to progress based upon their experience and knowledge gained from previous chapters. In addition, there are new chapters on the PSpice Advanced Analysis suite of tools: Sensitivity Analysis, Optimizer, Monte Carlo, and Smoke Analysis.The chapters show how circuit performance can effectively be maximised and optimised for variations in component tolerances, temperature effects, manufacturing yields and component stress. Provides both a comprehensive user guide and a detailed overview of simulation using OrCAD Capture and PSpice Includes worked and ready to try sample designs and a wide range of to-do exercises Covers Capture and PSpice together

The editors and authors present a wealth of knowledge regarding the most relevant aspects in the field of MOS transistor modeling. The variety of subjects and the high quality of content of this volume make it a reference document for researchers and users of MOSFET devices and models. The book can be recommended to everyone who is involved in compact model developments, numerical TCAD modeling, parameter extraction, space-level simulation or model standardization. The book will appeal equally to PhD students who want to understand the ins and outs of MOSFETs as well as to modeling designers working in the analog and high-frequency areas.

Complete PCB Design Using OrCad Capture and Layout provides instruction on how to use the OrCAD design suite to design and manufacture printed circuit boards. The book is written for both students and practicing engineers who need a quick tutorial on how to use the software and who need in-depth knowledge of the capabilities and limitations of the software package. There are two goals the book aims to reach: The primary goal is to show the reader how to design a PCB using OrCAD Capture and OrCAD Layout. Capture is used to build the schematic diagram of the circuit, and Layout is used to design the circuit board so that it can be manufactured. The secondary goal is to show the reader how to add PSpice simulation capabilities to the design, and how to develop custom schematic parts, footprints and PSpice models. Often times separate designs are produced for documentation, simulation and board fabrication. This book shows how to perform all three functions from the same schematic design. This approach saves time and money and ensures continuity between the design and the manufactured product. Information is presented in the exact order a circuit and PCB are designed Straightforward, realistic examples present the how and why the designs work, providing a comprehensive toolset for understanding the OrCAD software Introduction to the IPC, JEDEC, and IEEE standards relating to PCB design Full-color interior and extensive illustrations allow readers to learn features of the product in the most realistic manner possible

This book is devoted to the latest advances in the area of electrothermal modelling of electronic components and networks. It contains eight sections by different teams of authors. These sections contain the results of: (a) electro-thermal simulations of SiC power MOSFETs using a SPICE-like simulation program; (b) modelling thermal properties of inductors taking into account the influence of the core volume on the efficiency of heat removal; (c) investigations into the problem of inserting a temperature sensor in the neighbourhood of a chip to monitor its junction temperature; (d) computations of the internal temperature of power LEDs situated in modules containing multiple-power LEDs, taking into account both self-heating in each power LED and mutual thermal couplings between each diode; (e) analyses of DC-DC converters using the electrothermal averaged model of the diode–transistor switch, including an IGBT and a rapid-switching diode; (f) electrothermal modelling of SiC power BJTs; (g) analysis of the efficiency of selected algorithms used for solving heat transfer problems at nanoscale; (h) analysis related to thermal simulation of the test structure dedicated to heat-diffusion investigation at the nanoscale.

After nearly a decade of success owing to its thorough coverage, abundance of problems and examples, and practical use of simulation and design, Power-Switching Converters enters its second edition with new and updated material, entirely new design case studies, and expanded figures, equations, and homework problems. This textbook is ideal for senior undergraduate or graduate courses in power electronic converters, requiring only systems analysis and basic electronics courses. The only text of such detail to also include the use of PSpice and step-by-step designs and simulations, Power-Switching Converters, Second Edition covers basic topologies, basic control techniques, and closed-loop control and stability. It also includes two new chapters on interleaved converters and switched capacitor converters, and the authors have added discrete-time modeling to the dynamic analysis of switching converters. The final two chapters are dedicated to simulation and complete design examples, respectively. PSpice examples and MATLAB scripts are available for download from the CRC Web site. These are useful for the simulation of students' designs. Class slides are also available on the Internet. Instructors will appreciate the breadth and depth of the material, more than enough to adapt into a customized syllabus. Students will similarly benefit from the more than 440 figures and over 1000 equations, ample homework problems, and case studies presented in this book.

Significantly expanded and updated with extensive revisions, new material, and a new chapter on emerging applications of switching converters, Power-Switching Converters, Third Edition offers the same trusted, accessible, and comprehensive information as its bestselling predecessors. Similar to the two previous editions, this book can be used for an introductory as well as a more advanced course. Chapters begin with an introduction to switching converters and basic switching converter topologies. Entry level chapters continue with a discussion of resonant converters, isolated switching converters, and the control schemes of switching converters. Skipping to chapters 10 and 11, the subject matter involves an examination of interleaved converters and switched capacitor converters to round out and complete the overview of switching converter topologies. More detailed chapters include the continuous time-modeling and discrete-time modeling of switching converters as well as analog control and digital control. Advanced material covers tools for the simulation of switching converters (including both PSpice and Matlab simulations) and the basic concepts necessary to understand various actual and emerging applications for switching converters, such as power factor correction, LED drivers, low-noise converters, and switching converters topologies for solar and fuel cells. The final chapter contains several complete design examples, including experimental designs that may be used as technical references or for class laboratory projects. Supplementary information is available at crcpress.com including slides, PSpice examples (designed to run on the OrCAD 9.2 student version and PSIM software) and MATLAB scripts. Continuing the august tradition of its predecessors, Power-Switching Converters, Third Edition provides introductory and advanced information on all aspects of power switching converters to give students the solid foundation and applicable knowledge required to advance in this growing field.

Analog Design and Simulation Using OrCAD Capture and PSpiceElsevier

Praise for CMOS: Circuit Design, Layout, and SimulationRevised Second Edition from the Technical Reviewers "A refreshing industrial flavor. Design concepts are presented as they are needed for 'just-in-time' learning. Simulating and designing circuits using SPICE is emphasized with literally hundreds of examples. Very few textbooks contain as much detail as this one. Highly recommended!" --Paul M. Furth, New Mexico State University "This book builds a solid knowledge of CMOS circuit design from the ground up. With coverage of process integration, layout, analog and digital models, noise mechanisms, memory circuits, references, amplifiers, PLLs/DLLs, dynamic circuits, and data converters, the text is an excellent reference for both experienced and novice designers alike." --Tyler J. Gomm, Design Engineer, Micron Technology, Inc. "The Second Edition builds upon the success of the first with new chapters that cover additional material such as oversampled converters and non-volatile memories. This is becoming the de facto standard textbook to have on every analog and mixed-signal designer's bookshelf." --Joe Walsh, Design Engineer, AMI Semiconductor CMOS circuits from design to implementation CMOS: Circuit Design, Layout, and Simulation, Revised Second Edition covers the practical design of both analog and digital integrated circuits, offering a vital, contemporary view of a wide range of analog/digital circuit blocks, the BSIM model, data converter architectures, and much more. This edition takes a two-path approach to the topics: design techniques are developed for both long- and short-channel CMOS technologies and then compared. The results are multidimensional explanations that allow readers to gain deep insight into the design process. Features include: Updated materials to reflect CMOS technology's movement into nanometer sizes Discussions on phase- and delay-locked loops, mixed-signal circuits, data converters, and circuit noise More than 1,000 figures, 200 examples, and over 500 end-of-chapter problems In-depth coverage of both analog and digital circuit-level design techniques Real-world process parameters and design rules The book's Web site, CMOSedu.com, provides: solutions to the book's problems; additional homework problems without solutions; SPICE simulation examples using HSPICE, LTspice, and WinSpice; layout tools and examples for actually fabricating a chip; and videos to aid learning

Using memristors one can achieve circuit functionalities that are not possible to establish with resistors, capacitors and inductors, therefore the memristor is of great pragmatic usefulness. Potential unique applications of memristors are in spintronic devices, ultra-dense information storage, neuromorphic circuits and programmable electronics. Memristor Networks focuses on the design, fabrication, modelling of and implementation of computation in spatially extended discrete media with many memristors. Top experts in computer science, mathematics, electronics, physics and computer engineering present foundations of the memristor theory and applications, demonstrate how to design neuromorphic network architectures based on memristor assembles, analyse varieties of the dynamic behaviour of memristive networks and show how to realise computing devices from memristors. All aspects of memristor networks are presented in detail, in a fully accessible style. An indispensable source of information and an inspiring reference text, Memristor Networks is an invaluable resource for future generations of computer scientists, mathematicians, physicists and engineers.