

## Dreamweaver Mx 2004 Users Guide

Mark Fletcher guides users through developing a web site with the latest version of Macromedia's leading web editor, Dreamweaver MX 2004.

Your one stop resource for learning to develop valuable web applications for personal, intranet, and workgroup deployment. Dreamweaver Web Application Cookbook teaches the Dreamweaver user how to develop applications that can make their static pages come to life using either ASP or ColdFusion. After a brief introduction to the fundamentals of developing web applications, the book provides detailed solutions combining real-world deconstruction of techniques with step-by-step implementations. Some of the applications that will be presented in this volume include Guest Book, Photo and MP3 Gallery, User Login, Survey Builder, Presentation Builder, Content Management System, and many more. Each recipe will include at least 4 component parts: application structure, database components, data binding issues, and discussion of issues specific to the application.

\* Teaches Web development using real world tutorials. \* Approach to subject is no nonsense, wastes little time on history and unnecessary information; therefore it is very concise and results driven. \* Covers vital Web development subjects such as Web standards principles and implementation. \* Several authors are members of Team Macromedia and the Web Standars project.

Packed with hands-on instruction and step by step tutorials, the Dreamweaver MX 2004 Bible is everything you need to harness the power of this amazing web development tool. Starting with the basics, expert author and well-known Dreamweaver guru Joe Lowery guides you through the in?s and out?s of Dreamweaver MX 2004 and will have you building your very own dynamic, data-driven sites in no time. Coverage includes: Building interactive forms Creating client-side image maps Connecting to a live database Inserting, deleting and updating data from your web pages Working with layers, Style Sheets and Dynamic HTML Integration with Flash, Fireworks and ColdFusion Designing with templates Extending Dreamweaver with your own extensions And more. The value-packed CD ROM includes the Dreamweaver MX 2004 Try-Out Edition, complete Dreamweaver web sites and databases you can customize for your own use, as well as add itional web development software.

This book offers a comprehensive, clear, hands-on approach to designing Web sites with Macromedia Dreamweaver. Its goal is not only to show how to use the software, including the commands to use and the procedures to follow, but also to show how to design for the Web. Covering such topics as tables, frames, layers, text, images, flash, templates, links and navigation, forms, and more, this book takes readers from planning and defining the site in Dreamweaver to designing

and developing the pages to testing and troubleshooting to publishing the finished site on the Web. For Webmasters, Web Designers, Web Developers, Web Interface Designers, Information Architects, Web Content Managers, and Site Editors Offers real world examples demonstrating the Web authoring program's updated features, covering site management, layers, style sheets, templates, frames, libraries, rollovers, forms, interactivity, and plug-ins.

Dreamweaver CC is a powerful tool for designing all kinds of websites, from those with simple, static pages to interactive, media-driven sites for desktop, laptop, and mobile devices. But the program still doesn't include a printed guide to all its amazing capabilities. That's where this Missing Manual comes in. With hands-on tutorials and thorough coverage of every feature, you'll learn how to build, deploy, and manage sites whether you're an experienced designer or just getting started. The important stuff you need to know: Dive into page design. Quickly learn the basics of working with text, images, links, and tables. Edit pages in Live view. Dynamically add elements to live pages and immediately see the results. Design once, and for all. Build fluid-grid sites that reformat themselves for desktop, tablet, and mobile browsers. Examine page structure. Troubleshoot problems using the new Element Quick View to see the hierarchy of HTML elements. Style with ease. Use the enhanced CSS Designer to copy and paste styles, set margins and padding, and add or delete selectors. Enhance Dreamweaver. Add new program features with Add-Ons that integrate directly with Dreamweaver. Bring your pages to life. Use jQuery UI to add interactive page elements like tabbed panels, collapsible content sections, and dialog boxes. Create universal pages. Avoid browser incompatibility issues by using surefire workarounds.

With its powerful combination of visual layout tools, application development features, and code editing support, Dreamweaver MX 2004 is sure to become your tool of choice for creating and managing Web sites. This book offers the key to all of its magic. Sure, you could wade your way through a thousand-page tome to learn the ins and outs of every Dreamweaver feature, but as a Web developer or designer focused on deadlines, details, and putting across an effective message, what you really need is somebody else to do that work for you: to dig up the time-saving tips and shortcuts that will get you to your destination fast. Lucky for you, authors Joseph Lowery and Angela C. Buraglia have done just that, drawing on their own vast Dreamweaver experience to deliver a book that's nothing but those cool sidebar tips. In the process, they cover all of Dreamweaver MX 2004's new features: built-in image-editing technology that lets you edit your images without leaving Dreamweaver, painless cross-browser development, and more.

Provides information and examples on using CSS to format Web pages, covering such topics as Web typography, links, navigation, page layouts, and Web site design.

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Fed up with the high tolls charged by your ordinary telephone service? If you're itching to cut the copper cord with your costly, traditional

phone service, you need *Talk is Cheap*, the new, easy-to-understand guide to understanding and using Voice over Internet Protocol (VoIP) and other Internet telephone options. Technologies such as VoIP are gaining a great deal of attention these days as more people switch from standard telephone service to phone service via the Internet. But while the cost savings are outstanding, there are some issues with Internet telephony that you should know about. Are the connections reliable? Is the quality comparable? Will it include 911 services? James Gaskin's *Talk is Cheap* addresses these issues and many more by explaining how to make the switch and what the tradeoffs will be if you opt for Internet telephony over traditional phone services. *Talk is Cheap* focuses on the increasingly popular services from Vonage, which uses VoIP, and Skype--a free service that operates as a peer-to-peer (P2P) network with the ability to turn any PC, Mac, or Pocket PC into a telephone. The book explains your options; explores the background behind, the workings of, and differences between VoIP and P2P networks; and discusses the advantages and drawbacks of both technologies (including service offerings, quality, capabilities, completion rates, and more). *Talk is Cheap* then goes into detail on what you can expect in Internet service from traditional phone companies such as Verizon and AT&T. In addition, you will learn more advanced techniques, including how to turn your Palm or Pocket PC into an Internet phone and how to work with Wi-Fi phones and videophones. A straightforward, quick introduction to the ins and outs of using Internet telephone services, this book provides everything you need to make informed telephone decisions--whether you're thinking about the switch from traditional phone service or have already made it and want to get the most out of your new Internet telephone.

Dreamweaver CS6 is the most capable website design and management program yet, but there's no printed guide to its amazing features. That's where *Dreamweaver CS6: The Missing Manual* comes in. You'll learn to use every facet of this versatile program, through jargon-free explanations and 13 hands-on tutorials. The important stuff you need to know: Get A to Z guidance. Go from building simple web pages to creating rich, interactive websites. Learn state-of-the-art design. Create dynamic, visually appealing sites using JavaScript and CSS, and see how HTML5 and CSS3 fit in. Add instant interactivity. Use Dreamweaver's unique Spry technology to easily add complex layout options, like drop-down menus. Use timesaving features. Take advantage of Dreamweaver's libraries, templates, and hundreds of extensions. Go mobile. Design sites for smartphones, tablets, and desktop PCs, using the same HTML. Simplify site management. Check for broken links, streamline site-wide changes, and reorganize your site in a snap.

Macromedia Dreamweaver MX 2004 Unleashed is the most complete reference guide to cover Dreamweaver MX's powerful features that aid in server-side programming, as well as strategies for designing, managing and developing sophisticated Web sites. A reference for advanced users on complex application development techniques, this book guides developers into the realm of dynamic sites enabling a richer experience for the end user. Developers learn how to collect information from a user and personalize their Web experience and how to use Dreamweaver MX management tools that aren't thoroughly covered.

"A must-have book for all photographers." --John Shaw, johnshawphoto.com If you're serious about digital photography, you know that taking a great photo is only the beginning. You want to share your polished images with the widest possible audience. This means you need to optimize images for different mediums--print, the Web, slideshows--and draw people to your work. Learn how to do so with digital-imaging experts Jon Canfield and Tim Grey. Combining practical know-how with inspiring examples, they'll teach how you to take control of your output. They introduce the technologies and techniques you need to attain the best results for any medium and they reveal tips for attracting viewers. By the time you finish this book, you'll be able to get your photographs the attention they deserve.

This 6 page, tri-fold, full-color, guide is an invaluable resource for anyone who uses Dreamweaver MX 2004! In a clear, user-friendly format, it provides step-by-step instructions, short cuts and tips on how to execute the basic commands of the software, as well as pointing out the NEW features of this version. Topics include: Using the Start Page; Choosing a Workspace Layout; Creating New Sites, New Documents, Navigation Bars, Lists, Hotspots, HTML Forms, and Library Items; Opening and Saving Documents; Formatting and Aligning Text; Checking Spelling; Inserting Flash Text, Hyperlinks, E-mail Links, Images, Placeholders, Rollover Images, Flash Buttons, Tables, Rows, Columns, Frames, Form Objects, Media Files, and Comments; Editing and Resizing an Image; Setting a Color Scheme; Linking to an Audio File; Editing and Printing Code; Checking Links; and much more! An excellent instructional tool for the user new to Dreamweaver MX 2004, it also serves as a handy reference for the more experienced user.

Get hands-on with the newest version of Dreamweaver - Macromedia® Dreamweaver® MX 2004! Users create robust Web sites using the database features of Dreamweaver MX 2004 and explore the e-commerce capabilities of the WA PayPal eCommerce Toolkit. Students use these tools to turn the static pages of La Bonne Cuisine - a fictional online catering company ? into a powerful, interactive Web site. Develop and maintain your own exciting Web pages using Application Development with Macromedia® Dreamweaver® MX 2004, using ASP.NET!

- \* Teaches Web development using real world tutorials.
- \* Approach to subject is no nonsense, wastes little time on history and unnecessary information; therefore it is very concise and results driven.
- \* Covers vital Web development subjects such as Web standards principles and implementation.
- \* Includes a useful set-up section to guide and get the reader up-and-running quickly and easily (the technology isn't quite as easy to set up as ASP).

If you are looking to make your job of building Web pages as effortless as possible and need a quick and easy understanding of the technology in order to do so, then this book is for you-whether you're new to Dreamweaver MX 2004 or you need a refresher on everything from simple tasks such as defining a Dreamweaver MX 2004 site to complex tasks such as creating dynamic content. Open the book and you'll discover clear, easy-to-follow instructions for more than 250 key Dreamweaver MX 2004 tasks, each presented in ten quick steps-or less. Easy-to-navigate pages, lots of screen shots, and to-the-point directions guide you through every common (and not so common) Dreamweaver MX 2004 challenge-and help you get more done in less time. \* Each solution is ten steps-or less-to help you get the job done fast \* Self-contained two-page spreads deliver the answers you need-without flipping pages \* A no-fluff approach focuses on helping you achieve the results \* A resource packed with useful and fun ways to get the most out of Dreamweaver MX 2004

Available for both the Mac and Windows, Macromedia's Dreamweaver 8 is a professional web design and development

program used by millions of Internet professionals to build high-quality static and dynamic database-driven web sites. It offers drag-and-drop simplicity, streamlined HTML coding tools, and powerful database integration features. But Dreamweaver 8 is missing one vital component: a printed manual. Enter *Dreamweaver 8: The Missing Manual*, the completely revised fourth edition of this bestselling book by experienced web site trainer, Macromedia Certified instructor, and Dreamweaver Advisory Council member David McFarland. This book enables both first-time and experienced web designers to create visually stunning and highly interactive web sites. With crystal-clear writing and much welcome humor, this new edition offers features such as: Live examples: With McFarland's step-by-step annotated tutorials, you'll learn how to construct a state-of-the-art commercial web site, complete with working forms, Cascading Style Sheets (CSS), and dynamic databases. Tricks of the trade: The book is bursting with undocumented workarounds and shortcuts for easing the process of building, maintaining, and updating professional web sites. Design guidance: You'll learn to create virtually every modern web feature, including forms, animations, cascading menus, and more--and you'll find out which browsers you need to provide special coding or do extra testing with. No matter what your level of expertise is, you'll also learn how to manage your entire web site--whether you've just launched or if it's been around for awhile and takes up thousands of pages. Beginners with no web design experience will appreciate the step-by-step guide to designing, organizing, building, and deploying a web site; long-time Dreamweaver users will appreciate the advanced, real-world techniques for controlling the appearance of their web pages with CSS. With more than 500 illustrations, a handcrafted index, and the clarity of thought that has made bestsellers of every *Missing Manual* to date, this is the ultimate atlas for the complex and powerful Dreamweaver 8.

\* Competitively priced, comprehensively illustrated, with in-depth "real world" applied content. There are only 2 other books that approach this subject matter, and our book is more concise, practical, and reaches a more advanced level than the others. All source code for examples and case study will be openly available for download from [www.apress.com](http://www.apress.com). \* In-depth final case study – in the final chapter we explore the planning, design, and implementation of an entire fully working website, using all of the code, concepts, and techniques learnt in earlier chapters. This highly applied look at integrating ColdFusion and Dreamweaver in a complete project unifies all of the concepts learnt and takes our book above and beyond the competitors, which rely heavily on theory and small isolated examples. \* The authors (in Particular Jen deHaan, Massimo Foti and Simon Horwith) are highly experienced and renowned members of the Dreamweaver and ColdFusion web communities.

What is this book about? PHP is one of the most popular server-side scripting languages available. It's powerful and easy to learn. Combined with MySQL — a fast, cross-platform, and free open source database — it makes a very effective tool

for developing database-driven websites. This book is all about developing PHP/MySQL websites with Macromedia Dreamweaver MX, the premier visual website design tool. It will show you how to use Dreamweaver MX to rapidly develop database-driven PHP web applications with the minimum of fuss. Throughout the book, we use a real-world example application, a hotel room booking system, to demonstrate just how quick and easy it is to build dynamic PHP sites with Dreamweaver MX. What does this book cover? Here are just a few of the things you'll find covered in this book: Overview of Dreamweaver MX, PHP, and MySQL Designing a site Using server behaviors to interact with the database Hand-coding and debugging in Dreamweaver Who is this book for? This book is for the web professional looking to develop database-driven PHP web applications using Macromedia Dreamweaver MX. Some knowledge of HTML and web design is assumed, but you don't need to know any PHP or MySQL.

Que crafted this book to grow with you, providing the reference material you need as you move toward proficiency with Studio MX and use of its more advanced features. Special Edition Using Macromedia Studio MX 2004 is the only book you need to get the most from Macromedia Studio MX 2004, including the newest versions of Flash, Dreamweaver, Fireworks, FreeHand, and ColdFusion Developer Edition. Book jacket.

Part of the Illustrated Series, this text covers the fundamental concepts of Macromedia Dreamweaver MX 2004 with a strong emphasis on design. Fully revised to include coverage of this latest version of Dreamweaver MX 2004, this title takes students from learning all the basic functions to fully understanding how to get Web sites up and running.

Teaches virtually everything about getting started with Macromedia Flash--including learning to animate, work with video, load external assets, draw, mask, and modularize--by focusing on one very primitive shape: the box. Original. (Beginner).

Confused by ActionScript? Want to get to grips with creating interactive graphics and animation in Flash quickly? Whether you are a new user or a professional illustrator, designer or animator experienced in other animation and effects packages, this highly visual, color book will be all you need to get you up and running with the latest powerful upgrade - Flash MX 2004. Birgitta Hosea uses tried and tested material based on her teaching, breaking down the software into its main components and providing lots of screenshots and simple step-by-step instructions. This encourages you to get the most out of the programme and fully develop your skills, whilst allowing those with particular needs to 'jump ahead'. The structure and style, influenced by her commercial and creative expertise, allows you either as a student or professional to dip in and out according to the needs of your specific projects, but also allows the exploration of the programmes capability when you have more time. It is a generalist, accessible, visual and a truly introductory guide, written from the perspective of a designer with a thorough coverage of the basic features of Flash MX 2004, without going too in-depth into coding with ActionScript. Birgitta Hosea is a motion graphics artist and Course Director of the London Animation Studio at Central Saint Martins College of Art and Design. Her experience ranges from designing idents and promotional materials to working as an Art Director on pop promos and short films.

Explains how to use the open source scripting language to process and validate forms, track sessions, generate dynamic images, create PDF files, parse XML files, create secure scripts, and write C language extensions.

A guide to Web design basics covers HTML, lists, links, tables, and frames, authoring programs, Web graphics applications, navigation systems, and information and interface design.

Allows beginners to put Dreamweaver's visual layout tools, Web application development features, and code editing support immediately to work, and includes annotated example code to describe the programming techniques being illustrated. Original. (Beginner)

What is this book about? This outstanding team of authors shows you how easy it can be to create and maintain dynamic, powerful Web sites using Dreamweaver MX 2004. Our hands-on tutorials guide you step by step through building three complete Web sites: a personal site, a dynamic sports site complete with user preferences, and a configurable online catalog built from reusable components. Along the way, you will learn all the skills you need to work confidently with Dreamweaver MX 2004. You will also learn about Dreamweaver MX 2004's built-in support for ASP, ASP.NET, JavaServer pages, and PHP, and ColdFusion MX programming languages. What does this book cover? In this book, you will learn how to Understand and manipulate the code Dreamweaver MX 2004 generates Create, implement, and modify Cascading Style Sheets Add dynamic effects with DHTML Apply authentication and authorization techniques to protect your sites from unauthorized users Store, retrieve, and display dynamic data Design your sites with a modular system Install and use Dreamweaver MX 2004 extensions Who is this book for? If you are new to Web development, this is the perfect guide to help you start creating attractive, functional Web sites quickly and easily using the Dreamweaver MX 2004 tool. If you have already done some Web site programming in the past but you're new to Dreamweaver, this book will show you how to develop your sites with the skills you already have, but in far less time and with fewer bugs using Dreamweaver MX 2004.

\* Thoroughly covers Dreamweaver MX 2004, providing real-world examples, and delving more deeply than the competition. \* Covers Mac and PC, and both server-side and client-side technologies. \* The four "design projects" may be adapted by a reader, to suit his or her own specific needs (like saving time on coding, developing a portfolio, or just gaining inspiration).

Get on the fast track to creating your own Web site Want to create a compelling Web site for a home business, family, or fun? Whether you're a student, aspiring designer, or entrepreneur, you can -- with Dreamweaver(r) and this easy-to-follow guide. Gain solid skills as you go from station to station in a series of clear-cut tutorials that cover site planning, registering a domain, formatting, and more. The last stop? Put your new site online and go live! Start your journey today

on The L Line. \* Define your goals and create a site plan \* Learn the best ways to combine HTML and Cascading Style Sheets \* Use layers, create forms, and make the site interactive \* Master Web standards and the latest search engine optimization techniques All aboard for valuable online extras Visit The L Line Web site at [www.wiley.com/go/theline](http://www.wiley.com/go/theline) for valuable online supplementary materials: \* Test bank with challenging review questions \* PowerPoint slides with chapter outlines \* Images and Web page files from the book \* Practice exam answers \* A CSS reference guide Along The L Line \* Complete tutorial coverage with step-by-step instruction \* Ample illustrations and examples \* Real-world case studies, applications, and hints for avoiding pitfalls \* Practice exams that let you evaluate your progress

Features step-by-step instructions explaining how to build a Web page, link from one page to another, spice up the design with graphics, apply cascading style sheets, view the underlying HTML code, and collect information using forms. In today's highly connected world, almost everybody has a web site, from local sewing circles to the world's largest corporations. If you're ready for one of your own, Microsoft's FrontPage 2003 has everything you need to create Web pages. It's true. Your geek friends may howl in contempt if you use FrontPage, but that's because the program has a reputation for spitting out cookie-cutter Web pages with messy, overloaded HTML code that takes forever to load. Not any more. After listening to complaints, Microsoft has given FrontPage 2003 some pretty advanced features, including an HTML cleanup tool that helps alleviate bloated code, and new support for Macromedia Flash and XML. Now, savvy Web veterans can control as much of the process as they want, and even collaborate on a site with developers who use Dreamweaver, GoLive or other Web authoring tools. Yet, unlike those other tools, FrontPage 2003 still has automated features for beginners who don't know where to start. There's still one flaw, though. Microsoft's idea of a user manual is a flimsy pamphlet. But that's easily solved. FrontPage 2003: The Missing Manual offers you everything from the basics to meaty sections on advanced tasks. Our book puts the program's features in context, with clear and thorough chapters that provide valuable shortcuts, workarounds, and just plain common sense, no matter where you weigh in on the technical scale. With it, you can learn to build simple Web pages, or sophisticated ones with tables and Cascading Style Sheets, and find out how to manage and publish a Web site. You'll also learn to create forms, work with databases, and integrate FrontPage with Microsoft Office. If you haven't worked with Web pages before, each chapter provides "Up to Speed" sidebars with useful background information. If you do have experience, the "Power Users' Clinic" sidebars offer advanced tips and insights. You won't find tips like those in the pamphlet, or even in the Help file. FrontPage: The Missing Manual gives you the complete lowdown on the program above and beyond any book on the market. Core Dreamweaver Skills and Solutions, Made Easy Dreamweaver MX 2004 Solutions was created for results-oriented Dreamweaver users who seek practical instruction on everyday techniques and speedy resolutions to persistent

problems. Author/instructor Ethan Watrall applies his effective, no-nonsense teaching style to each of this book's dozens of step-by-step solutions, demystifying the most vital and potentially troublesome topics. Beginners can walk through the full gamut of tasks, while seasoned users can dip in and quickly find answers to specific questions. Whether you're a web designer or developer, a graphic designer or project manager, this book will get you to the heart of the discrete skills you need to construct impressive web pages with Dreamweaver. Learn the ins and outs of Dreamweaver MX 2004, including how to: Build good-looking, sensible tables and frames Save time with templates, library items, and digital assets Master JavaScript behaviors, CSS, and layers Handcraft HTML and XHTML code Make full use of the Tag Inspector, Tag Chooser, and Tag Library Design sophisticated forms for collecting user information Effectively manage your site with Site Window and Site Reports Extend Dreamweaver with extensions, custom shortcuts, and commands Establish database connections for ColdFusion, ASP, ASP.NET, JSP, and PHP And much more... Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

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